```
void ZNOL()
if(enableCount==true) // start the Fast Autotune
 count++; //start counting seconds based on interval(1000 msec)
 }
  yA=TR_C_Filtered; //filtered value of temperature
  slopeA=50*(yA-yA_old)/(sampleTime/1000); //amplify the slope calculations by 50 for plotting purposes only
  slopeA Filtered=slopeA filterFunction(5, 1, slopeA, 1000);
  if(slopeA Filtered>50) //prevents huge initial filtered slope when plotting is started
     slopeA Filtered=50;
  if(slopeA>50)//prevents huge initial slope //prevents huge initial filtered slope when plotting is started
     slopeA=50;
   if(enablePeakDetect==true)
   findPeak(slopeA Filtered); //for step response, find the peak value of slope which yields inflection point
   }
}
// Filter slope with a small filtering time constant
float slopeA filterFunction(float timeConstant, float processGain, float blockIn, float intervalTime)
float static blockOut;
blockOut=blockOut+(intervalTime/1000/(timeConstant+intervalTime/1000))*(processGain*blockIn-blockOut);
return blockOut;
}
void findPeak(float currentValue) // current value is the slope of the step response curve
 if (readOnce==true) //read Temp at start of Step change
 {
  startingValue=yA;
}
 if (currentValue>peakValue) // Detect peak value to find inflection point (slope starts to decrease)
 ł
  peakValue=currentValue:
  YA inflect=yA; //YA inflect is the value of temperature at the inflection point
  readOnce=false:
  findPID(slopeA, count, YA inflect, startingValue, m Size Percent, &ZProp, &ZInteg, &ZDeriv);
}
}
// these functions will be called continuously as the response rises generating erroneous results until the inflection
//point. At the inflection point the operator clicks the remote which automatically loads the P,I, and D into the controller
void findPID(float peakSlope, int timeT2, float yA Peak, float yA Start, float M step, float *PB, float *I, float *D)
{
 float R, L, timeT1; // timeT1 is base of triangle formed by peakSlope and (yA Peak-yA Start)
 R=(0.24*peakSlope); //reaction rate in %/min, (6*peakSlope/5)/500*100
 timeT1=(yA Peak-yA Start)/(peakSlope/50.0); // remove amplification factor of 50 and do the geometry
 //timeT2 is start of step to point of inflection, timeT1 is time from intersection of tangent to point of inflection
 L=timeT2-timeT1-2; //Effective Dead Time
 *PB=1.38833*L*R/M step; //83.3*(L/60)*R/M step
*I=2.0*L:
 *D=0.5*L;
}
```